## Computational Geometry - Fall 2005/6 - Dan Halperin

## Assignment no. 4

due: January 25th, 2006

Exercise 4.1 Let $P$ be a set of $n$ points in the plane. Give an $O(n \log n)$ time algorithm to find for each point $p$ in $P$ another point in $P$ that is closest to $p$.

Exercise 4.2 Give an efficient algorithm to compute the medial axis of a convex polygon.

Exercise 4.3 Let $L$ be a set of lines in the plane. Give an $O(n \log n)$ time algorithm to compute an axis-parallel rectangle that contains all the vertices of the arrangement $\mathcal{A}(L)$ in its interior.

Exercise 4.4 Let $S$ be a set of $n$ segments in the plane. A line $\ell$ that intersects all segments of $S$ is called a transversal or stabber for $S$.
(a) Give an $O\left(n^{2}\right)$ algorithm to decide if a stabber exists for $S$.
(b) Now assume that all segments in $S$ are vertical. Give a linear time algorithm to decide if a stabber for $S$ exists.
(CGAA Ex. 8.16)

